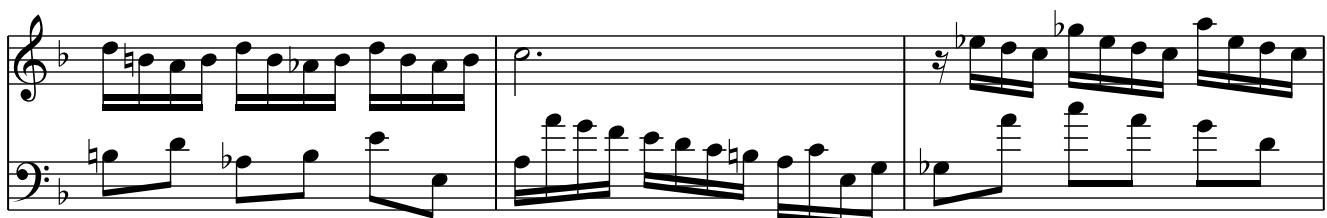
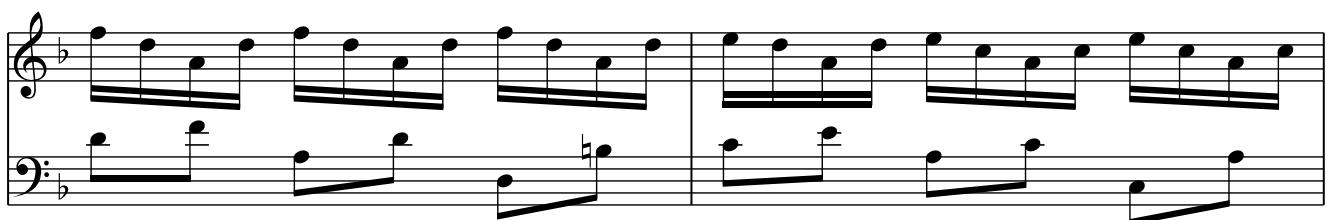
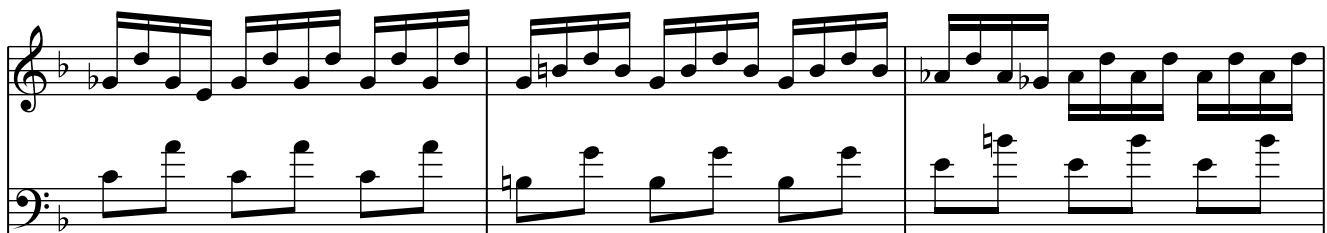
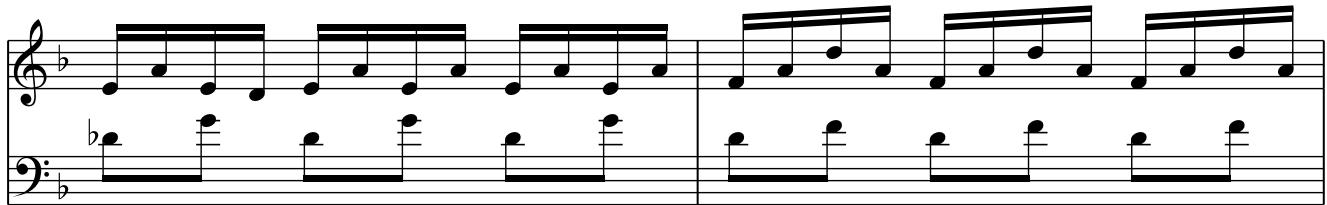


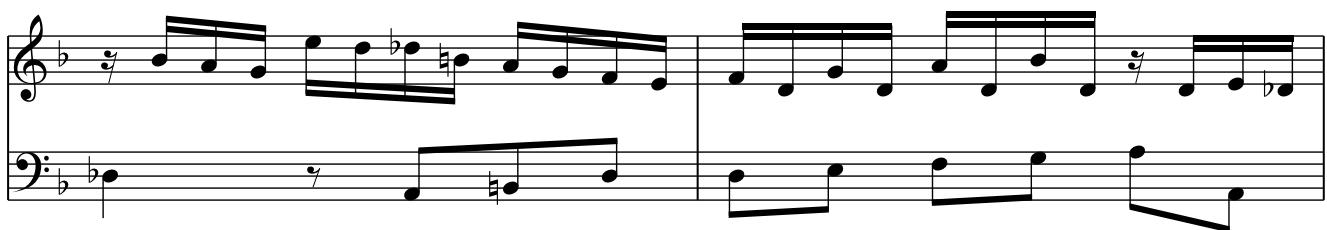
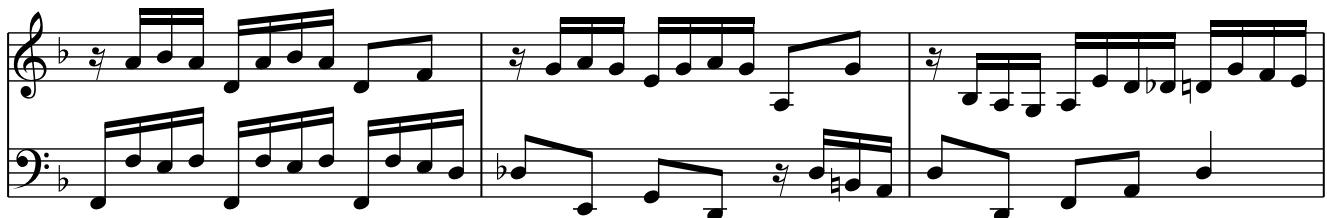
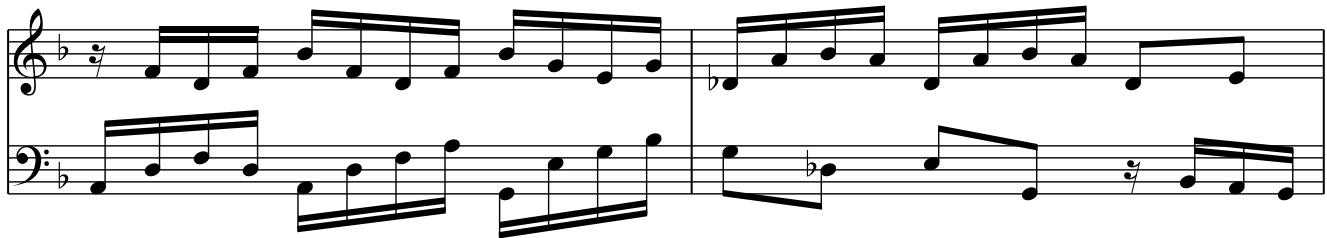
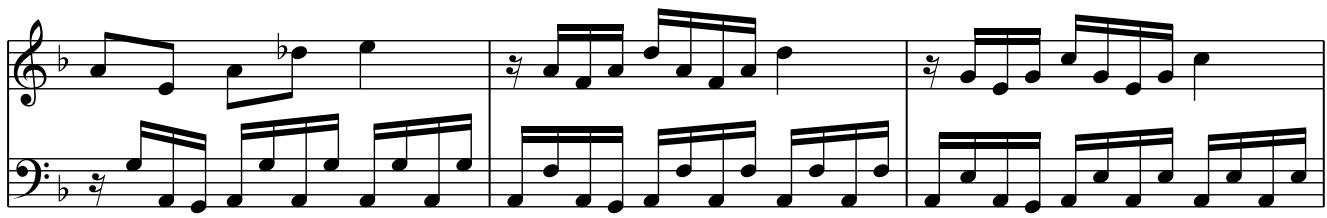
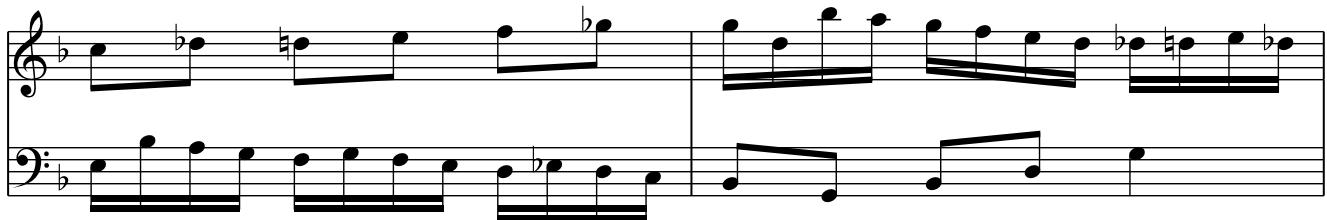
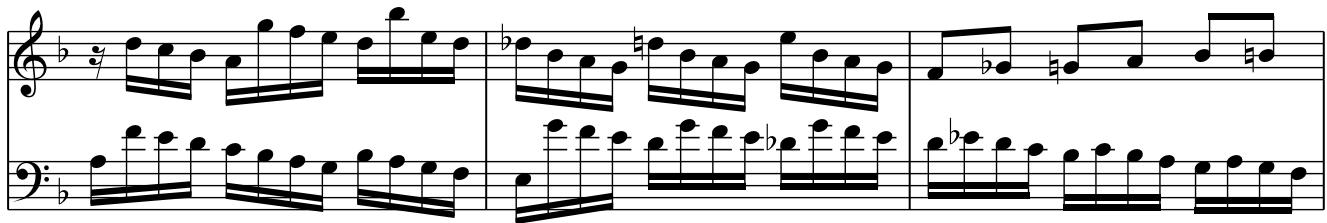
Rocket Ball Theme (Commodore 64)

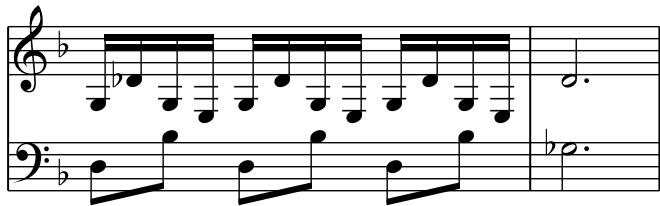
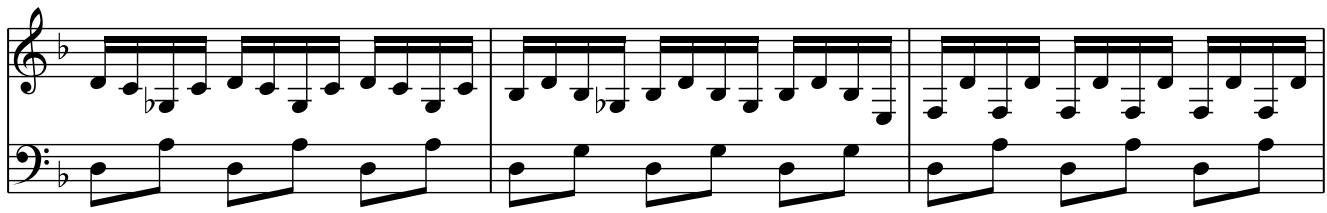
Arranged/Transcribed by Stephan Pabst (Stephan64)

$\text{♩} = 92$

The sheet music is a transcription of the "Rocket Ball Theme" from the Commodore 64 game "Rocket Ball". The music is arranged for piano and consists of eight staves of musical notation. The tempo is indicated as $\text{♩} = 92$. The key signature is one flat, and the time signature is 8/8. The notation uses a combination of treble and bass clefs. The music features a repetitive pattern with some variations, typical of the Commodore 64's built-in sound effects.







Rocket Ball Start (Commodore 64)

Arranged/Transcribed by Stephan Pabst (Stephan64)

$\text{♩} = 252$